

T:typename  
Q:unsigned int

## Scheduling\_Queue

```
+Scheduling_Queue()  
+chosen(): Element*  
+insert(e:Element*)  
+remove(e:Element*): Element*  
+choose(): Element*  
+choose_another(): Element*  
+choose(e:Element*): Element*
```

## Thread

```
+Thread(entry:(int*)(T1 a1))  
+criterion(): const Criterion&  
+priority(): Priority  
+join(): int  
+pass()  
+suspend()  
+resume()  
+self(): Thread*  
+yield()  
+exit(status:int=0)  
+init()
```