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Typed Transformations of Typed Abstract Syntax

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Lecture14, AFP, Jan 17, 2011

1. Why we need typed abstract syntax?



What is typed abstract syntax?

§1

- ▶ values have types
- ▶ values can be composed
- ▶ types prevent invalid compositions of values



What is typed abstract syntax?

§1

- ▶ **descriptions of** values have types
- ▶ **descriptions of** values can be composed
- ▶ types prevent invalid compositions of **descriptions of** values

data *Expr a* **where**

Val $:: a \rightarrow Expr\ a$

Apply $:: Expr\ (b \rightarrow a) \rightarrow (Expr\ b) \rightarrow Expr\ a$



Where does Typed Abstract Syntax arise?

§1

- ▶ we want to implement *Embedded Domain Specific Languages*

Our ultimate goal is to “compile” embedded languages just as we compile normal languages.



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- ▶ which inherit their type system from the host language

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- ▶ we want to implement *Embedded Domain Specific Languages*
- ▶ which inherit their type system from the host language
- ▶ instead of directly building the semantics we:
 - ▶ build the typed abstract syntax tree

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Where does Typed Abstract Syntax arise?

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- ▶ we want to implement *Embedded Domain Specific Languages*
- ▶ which inherit their type system from the host language
- ▶ instead of directly building the semantics we:
 - ▶ build the typed abstract syntax tree
 - ▶ which we *analyse*, *transform* and from which we finally construct the *semantics*

Our ultimate goal is to “compile” embedded languages just as we compile normal languages.



Generalised Algebraic Data Types enable us to encode the typing of the EDSL in the typing of the host language:

data *Exp a* **where**

| | | |
|-----------------|-----------------------------|------------------------|
| <i>IntVal</i> | <i>:: Int</i> | <i>→ Exp Int</i> |
| <i>BoolVal</i> | <i>:: Bool</i> | <i>→ Exp Bool</i> |
| <i>Add</i> | <i>:: Exp Int → Exp Int</i> | <i>→ Exp Int</i> |
| <i>Cons1</i> | <i>:: Exp a → Exp [a]</i> | <i>→ Exp [a]</i> |
| <i>Nil1</i> | <i>::</i> | <i>Exp [a]</i> |
| <i>LessThan</i> | <i>:: Exp Int → Exp Int</i> | <i>→ Exp Bool</i> |
| <i>If</i> | <i>:: Exp Bool → Exp a</i> | |
| | | <i>→ Exp a → Exp a</i> |



Generalised Algebraic Data Types enable us to encode the typing of the EDSL in the typing of the host language:

```

data Exp a where
  IntVal   :: Int                → Exp Int
  BoolVal  :: Bool               → Exp Bool
  Add     :: Exp Int → Exp Int → Exp Int
  Cons1    :: Exp a   → Exp [a] → Exp [a]
  Nil1     ::                               Exp [a]
  LessThan :: Exp Int → Exp Int → Exp Bool
  If       :: Exp Bool → Exp a
                → Exp a   → Exp a
  
```

The price we pay is that we have to maintain well-typedness during program transformations.



EDSL's may contain references

§1

We extend *Expr* with an argument describing the environment in which referred values are located:

data *Expr* *a env* **where**

Var :: *Ref a env* → *Expr a env*

IntVal :: *Int* → *Expr Int env*

BoolVal :: *Bool* → *Expr Bool env*

...



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data *Expr* *a env* **where**

Var :: *Ref a env* → *Expr a env*

IntVal :: *Int* → *Expr Int env*

BoolVal :: *Bool* → *Expr Bool env*

...

lookup :: *Ref a env* → *env* → *a*

eval :: *Expr a env* → *env* → *a*

eval (*Var r*) *e* = *lookup r e*

eval (*IntVal i*) _ = *i*

eval (*BoolVal b*) _ = *b*

eval (*Add x y*) *e* = *eval x e* + *eval y e*

...



Sidestepping: Type equality

§1

Using a GADT we can provide the witness of the proof that two types are equal:

```
data Equal :: * → * → * where  
  Eq :: Equal a a
```



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```
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```

If a non- \perp value $Eq\ a\ b$ takes part in a successful pattern match, the type checker may conclude that the types a and b are the same; otherwise the Eq could not have been produced.



Ref-erences are labelled with the type a of the value they point to in an environment env :

data $Ref\ a\ env$ **where**

$Zero :: Ref\ a\ (env', a)$

$Suc :: Ref\ a\ env' \rightarrow Ref\ a\ (env', b)$



Ref-erences are labelled with the type of the value they point to in an environment *env*:

data *Ref a env* **where**

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data *Ref a env where*

Zero :: *Ref a (env', a)*

Suc :: *Ref a env' → Ref a (env', b)*

References can be compared; if they are equal they return the proof that the values they refer to have the same type:

match :: *Ref a env → Ref b env → Maybe (Equal a b)*

match Zero Zero = Just Eq

match (Suc x) (Suc y) = match x y

match _ _ = Nothing



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match _ _ = Nothing

Here a and b are equal



We want to represent:

```
let  $x = 1 : y$   
     $y = 2 : x$ 
```

A first attempt:

```
type TwoLists = (((), Expr [Int] TwoLists)  
                 , Expr [Int] TwoLists)
```



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```
let x = 1 : y
    y = 2 : x
```

A first attempt:

```
type TwoLists = (((), Expr [Int] TwoLists)
                 , Expr [Int] TwoLists)
```

Unfortunately this is not correct Haskell: the type is recursive



We want to represent:

```
let  $x = 1 : y$   
     $y = 2 : x$ 
```

We split the environment in two type parameters: the *used* environment and the *defined* environment:

```
data Env :: ( * → * → * ) → * → * → *  
  where Empty :: Env term used ()  
        Ext    :: Env term used defined → term a used  
                → Env term used (defined, a)
```



We want to represent:

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data Env :: ( * → * → * ) → * → * → *  
  where Empty :: Env term used ()  
        Ext    :: Env term used defined → term a used  
               → Env term used (defined, a)
```

By choosing the two environment parameters to be the same we enforce that the environment is closed.



The expression:

```
let x = 1 : y
    y = 2 : x
```

is now encoded as:

```
type Final = ((((), [Int]), [Int])
x    = Var (Suc Zero) :: Expr [Int] Final
y    = Var      Zero  :: Expr [Int] Final
decls :: Env Expr Final Final
decls = Empty 'Ext' Cons (IntVal 1) y
        'Ext' Cons (IntVal 2) x
```



The expression:

We have nicer syntax for this

```
let x = 1 : y
    y = 2 : x
```

is now encoded as:

```
type Final = ((((), [Int]), [Int])
x = Var (Suc Zero) :: Expr [Int] Final
y = Var Zero :: Expr [Int] Final
decls :: Env Expr Final Final
decls = Empty 'Ext' Cons (IntVal 1) y
        'Ext' Cons (IntVal 2) x
```



The problem: Common Subexpression Elimination

§1

Suppose we want to transform the program:

```
a = 4;  
b = (a + 4) + (a + 4);
```

into:

```
a = 4;  
x = a + a;  
b = x + x;
```



The problem: Common Subexpression Elimination

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a = 4;  
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into:

```
a = 4;  
x = a + a;  
b = x + x;
```

In order to do so we have to build a new environment, containing the extra definition for x , and the new right hand sides for a and b . This new environment is built incrementally.



Eventually all references have to point into the final environment. We thus introduce the following types:

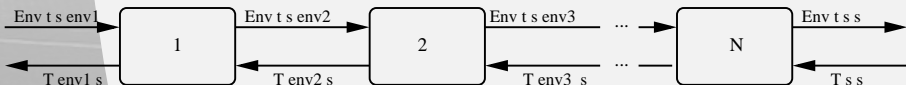
```
type FinalEnv t usedef = Env t usedef usedef  
newtype T e s = T { unT ::  $\forall x . \text{Ref } x e \rightarrow \text{Ref } x s$  }
```



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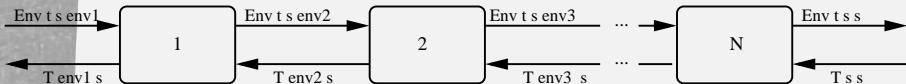
```
type FinalEnv t usedef = Env t usedef usedef
newtype T e s = T { unT :: ∀x . Ref x e → Ref x s }
```

Whenever we add a new element to the environment under construction we have to update the already existing references. Instead we make a function available which maps them directly into the final environment:



The *Trafo* type

§1



type *Trafo* $t\ s =$
 $\forall env1 . \exists env2 . \quad T\ env2\ s \rightarrow Env\ t\ s\ env1$
 $\rightarrow (T\ env1\ s, \quad Env\ t\ s\ env2)$

Env t s env1 the environment constructed thus far

T env2 s represents the number of future additions to the environment

Env t s env2 the updated environment, in which *env2* is (an extension of) *env1*

T env1 s the updated *T env2 s*



Extend with an arrow like interface

§1

We extend the type with an arrow-like interface:

```
type Trafo t s a b =  
   $\forall env1 . \exists env2 . \quad a \rightarrow T\ env2\ s \rightarrow Env\ t\ s\ env1$   
   $\rightarrow (b, \quad T\ env1\ s, \quad Env\ t\ s\ env2)$ 
```

In our example a will e.g. be the mapping which tells us where the old variables have ended up in the new environment.



Since the elements in the constructed environment cannot be fully inspected (parts depend on the T which is still has to be constructed by future transformations), we maintain meta information m :

```
type Trafo  $m$   $t$   $s$   $a$   $b$  =  
   $\forall env1 . m\ env1$   
     $\rightarrow \exists env2 .$   
      (  $m\ env2$   
        ,  $a \rightarrow T\ env2\ s \rightarrow Env\ t\ s\ env1$   
         $\rightarrow (b, T\ env1\ s, Env\ t\ s\ env2)$   
      )
```



Since Haskell only allows existential constructors in combination with a data constructor we have to write:

```
data Trafo m t s a b =  
    Trafo ( $\forall env1 . m\ env1 \rightarrow TrafoE\ m\ t\ s\ a\ b\ env1$ )  
data TrafoE m t s a b env1 =  
     $\forall env2 . TrafoE\ (m\ env2)$   
        ( $a \rightarrow T\ env2\ s \rightarrow Env\ t\ s\ env1$   
          $\rightarrow (b, T\ env1\ s, Env\ t\ s\ env2)$   
        )
```



Creating a new *Ref*-erence

§1

The meta-data type has to be filled in depending on the situation:

```
newSRef :: Trafo Unit t s (t a s) (Ref a s)  
data Unit s = Unit
```

Here *t a s* is the term we add to the environment, and *Ref a s* is the reference pointing to this element in the final environment!



Creating a new *Ref*-erence

§1

$$\text{newSRef} = \text{Trafo} (\lambda_ \rightarrow \text{TrafoE Unit extEnv})$$

$$\begin{aligned} \text{extEnv} :: & \quad t a s \rightarrow T (e, a) s \rightarrow \text{Env } t s e \\ & \rightarrow (Ref a s, T e \quad s, \quad \text{Env } t s (e, a)) \end{aligned}$$

extEnv

$$= \lambda t a (T tr) env \rightarrow (tr \text{ Zero}, T (tr . \text{Suc}), \text{Ext env } ta)$$


Creating a new *Ref*-erence

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$$\begin{aligned} \text{extEnv} &:: \quad t \ a \ s \rightarrow T \ (e, a) \ s \rightarrow \text{Env} \ t \ s \ e \\ &\quad \rightarrow (Ref \ a \ s, T \ e \quad \quad \quad s, \quad \text{Env} \ t \ s \ (e, a)) \\ \text{extEnv} \\ &= \lambda t a \ (T \ tr) \ env \rightarrow (tr \ Zero, T \ (tr \ . \ Suc), \text{Ext} \ env \ ta) \end{aligned}$$

Tell the predecessors that an element was added



Creating a new *Ref*-erence

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Map the newly added element into the final environment

Tell the predecessors that an element was added



Creating a new *Ref*-erence

§1

$$\text{newSRef} = \text{Trafo} (\lambda_ \rightarrow \text{TrafoE Unit extEnv})$$

Extend the environment with the new term ta


$$\begin{aligned} \text{extEnv} &:: \quad t a s \rightarrow T (e, a) s \rightarrow \text{Env t s e} \\ &\quad \rightarrow (Ref a s, T e s, \text{Env t s (e, a)}) \\ \text{extEnv} \\ &= \lambda ta (T tr) env \rightarrow (tr Zero, T (tr . Suc), \text{Ext env ta}) \end{aligned}$$

Map the newly added element into the final environment

Tell the predecessors that an element was added



When we are done we require that the used and the built environment are equally labelled, hence we use *FinalEnv*:

```
data Result m t b  
  =  $\forall env2 . \text{Result } (m \text{ env2}) (b \text{ env2})$   
    (FinalEnv t env2)
```



When we are done we require that the used and the built environment are equally labelled, hence we use *FinalEnv*:

```
data Result m t b
  =  $\forall env2 . Result (m env2) (b env2)$ 
    (FinalEnv t env2)
```

```
runTrafo ::  $\forall m t a b . (\forall s . Trafo m t s a (b s))$ 
            $\rightarrow m () \rightarrow a \rightarrow Result m t b$ 

runTrafo trafo m a =
  let Trafo trf      = trafo
      TrafoE m2 f    = trf m
  in case f a (T id) Empty of
    (b, -, env)  $\rightarrow Result m2 b env$ 
```



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      TrafoE m2 f = trf m
  in case f a (T id) Empty of
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```

use equals def



After CSE we have a larger, closed environment:

```
type Decls env' = Env Expr env' env'
```



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```
type Decls env' = Env Expr env' env'
```

We also compute a ref-transformer which maps old references in *env* to new references in *env'*:

```
data TDecls env =  $\forall env'$  . TDecls (Decls env')  
      (T env env')
```



After CSE we have a larger, closed environment:

$$\mathbf{type} \text{ } \mathit{Decls} \ \mathit{env}' = \mathit{Env} \ \mathit{Expr} \ \mathit{env}' \ \mathit{env}'$$

We also compute a ref-transformer which maps old references in env to new references in env' :

$$\mathbf{data} \ \mathit{TDecls} \ \mathit{env} = \forall \mathit{env}' . \ \mathit{TDecls} \ (\mathit{Decls} \ \mathit{env}') \\ \quad \quad \quad (\mathit{T} \ \mathit{env} \ \mathit{env}')$$

The type of cse now becomes:

$$\mathit{cse} :: \mathit{Decls} \ \mathit{env} \rightarrow \mathit{TDecls} \ \mathit{env}$$


Maintain a *Memo* table

§1

In the meta-information we maintain a memo table, which we use to remember which expressions labelled with *env* have already been incorporated in the new environment:

```
newtype Memo env env'
  = Memo
    (∀x . Expr x env
      → Maybe (Ref x env')
    )
emptyMemo :: Memo env ()
emptyMemo = Memo (const Nothing)
```



Maintain a *Memo* table

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In the meta-information we maintain a memo table, which we use to remember which expressions labelled with *env* have already been incorporated in the new environment:

And we construct the type of our transformations:

```
type TrafoCSE env = Trafo (Memo env) Expr
extMemo :: Expr a env → Memo env env'
         → Memo env (env', a)
extMemo e (Memo m)
         = Memo (λs → case equals e s of
                 Just Eq → Just Zero
                 Nothing → fmap Suc (m s)
                )
```



Dealing with a single expression

§1

$$\begin{aligned} \text{app_cse} &:: \text{Expr } a \text{ env} \\ &\rightarrow \text{TrafoCSE env } s (T \text{ env } s) (\text{Ref } a \text{ } s) \\ \text{app_cse } (\text{Var } r) &= \mathbf{proc} (T \text{ tenv_s}) \rightarrow \\ &\quad \text{returnA } \prec \text{ tenv_s } r \end{aligned}$$


Dealing with a single expression

§1

```
app_cse :: Expr a env  
         → TrafoCSE env s (T env s) (Ref a s)  
app_cse (Var r) = proc (T tenv_s) →  
                  returnA < tenv_s r
```

Where do the old variables go?



Dealing with a single expression

§1

```
app_cse :: Expr a env  
         → TrafoCSE env s (T env s) (Ref a s)  
app_cse (Var r) = proc (T tenv_s) →  
                  returnA < tenv_s r
```

Position of this expression

Where do the old variables go?



```
app_cse :: Expr a env
         → TrafoCSE env s (T env s) (Ref a s)
app_cse (Var r) = proc (T tenv_s) →
                  returnA < tenv_s r
```

```
app_cse e@(LessThan x y)
= proc tt →
  do l ← app_cse x < tt
     r ← app_cse y < tt
     insertIfNew e < LessThan (Var l) (Var r)
  ...
```



Running the transformations

§1

$$\begin{aligned} \text{refTransformer} &:: \text{Env Ref } s \text{ env} \rightarrow T \text{ env } s \\ \text{refTransformer refs} &= T (\lambda r \rightarrow \text{lookupEnv } r \text{ refs}) \end{aligned}$$


Running the transformations

§1

```
refTransformer :: Env Ref s env → T env s
refTransformer refs = T (λr → lookupEnv r refs)
```

The result of *cse_env* is used to compute its own input. Hence we use **mdo**:

```
trafo :: Decls env → TrafoCSE env s () (T env s)
trafo decls = proc _ →
    mdo let tt = refTransformer refs
          refs ← cse_env decls < tt
          returnA < tt
```



Running the transformations

§1

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```
trafo :: Decls env → TrafoCSE env s () (T env s)  
trafo decls = proc _ →  
    mdo let tt = refTransformer refs  
        refs ← cse_env decls < tt  
        returnA < tt
```

Finally we present the function *cse* which simply runs the *trafo* and extracts the result:

```
cse :: ∀env . Decls env → TDecls env  
cse decls  
    = case runTrafo (trafo decls) emptyMemo () of  
        Result _ t env → TDecls env t
```



Unfortunately we have used lazy pattern binding on the existential type *TrafoE*:

```
data Trafo m t s a b =  
  Trafo ( $\forall env1 . m\ env1 \rightarrow TrafoE\ m\ t\ s\ a\ b\ env1$ )  
data TrafoE m t s a b env1 =  
   $\forall env2 . TrafoE\ (m\ env2)$   
    (a  $\rightarrow T\ env2\ s \rightarrow Env\ t\ s\ env1 \rightarrow$   
     (b, T env1 s, Env t s env2)  
     )
```

```
runTrafo ::  $\forall m\ t\ a\ b . (\forall s . Trafo\ m\ t\ s\ a\ (b\ s))$   
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runTrafo trafo m a =  
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      TRafoE m2 f = trf m  
  in case f a (T id) Empty of  
    (b, _, env)  $\rightarrow Result\ m2\ b\ env$ 
```



```
unsafeCoerce :: a → b
runTrafo :: (∀s . Trafo m t s a (b s)) → m () → a
           → Result m t b
runTrafo trafo m a = case trafo of
  Trafo trf → case trf m of
    TrafoE m2 f →
      case f a (T unsafeCoerce) Empty of
        (rb, tt, env2) →
          Result (unsafeCoerce m2)
                rb
                (unsafeCoerce env2)
```



2. Conclusion



Why is this so complicated ...

§2

If we have lazy evaluation, we also want it at the type level!

```
f :: ∀a . (a → ∃b (b, a, b → b → Int))  
let (b, a, g) = f b  
in g b a
```



Why is this so complicated ...

§2

If we have lazy evaluation, we also want it at the type level!

```
f :: ∀a . (a → ∃b (b, a, b → b → Int))  
let (b, a, g) = f b  
in g b a
```

But this is not System-F!



```
data Trafo2  $m\ t\ a\ b =$   
  TrafoE2 ( $\forall env1 . m\ env1 \rightarrow TrafoE2\ m\ t\ a\ b\ env1$ )  
data TrafoE2  $m\ t\ a\ b\ env1 =$   
   $\forall env2 . TrafoE2$   
    ( $m\ env2$ )  
    ( $\forall s . a\ s \rightarrow T\ env2\ s \rightarrow Env\ t\ s\ env1$   
       $\rightarrow (b\ s, T\ env1\ s, Env\ t\ s\ env2)$   
    )
```



```
data Trafo2  $m t a b =$   
  Trafo2 ( $\forall env1 . m env1 \rightarrow TrafoE2 m t a b env1$ )  
data TrafoE2  $m t a b env1 =$   
   $\forall env2 . TrafoE2$   
    ( $m env2$ )  
    ( $\forall s . a s \rightarrow T env2 s \rightarrow Env t s env1$   
       $\rightarrow (b s, T env1 s, Env t s env2)$   
    )
```

Unfortunately now a and b have an s parameter, and we can no longer use the arrow notation.



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- ▶ Library is available from Hackage



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- ▶ The library has been used unmodified for left-factorisation of typed grammars, and the *cse* we have seen here.
- ▶ Library is available from Hackage
- ▶ The library enables a whole new way of dealing with embedded domain specific languages.

