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Compiler Construction

WWW: http://www.cs.uu.nl/wiki/Cco

Edition 2010/2011

1. Overview

Agenda

Overview

Mini project A: BibTeX2HTML

Tools

Questions

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Mini projects

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§**1**

The lab work that is to be handed in consists of four mini projects.

Deadlines for these have been announced on the wiki. Each project takes about two weeks.



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Library

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Utility code for often occurring tasks in compiler construction will be made available through the wiki by means of a "Cabalised" Haskell library: cco.

This library comes with Haddock documentation and will be extended incrementally.

It relies on the ansi-terminal package, which is available from Hackage.



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Mini project: BIBTEX2HTML

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BIBTEX is a tool for generating bibliographies and including them in LATEX-documents. Bibliographies are produced from bibliographic databases written in a domain-specific language.

The aim of this project is to implement a set of command-line tools that facilitate the rendering of BIBTEX-databases in HTML.

2. Mini project A: BibTeX2HTML

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BIBT_EX-database: example

@book{pierce02types,

author = "Pierce, Benjamin C.", title = "Types and Programming Languages", publisher = "The MIT Press", address = "Cambridge, Massachusetts",

year = 2002}

@inproceedings{loeh03dependency,

- title = "Dependency-style {G}eneric {H}askell",
- editor = "Runciman, Colin and Shivers, Olin",
- booktitle = "Proceedings of the Eighth ACM SIGPLAN International Conference on Functional Programming, ICFP 2003, Uppsala, Sweden, August 25--29, 2003",

pages = "141 - 152",

- publisher = "ACM Press",
- year = 2003}

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HTML-output: example

<html> <head><title>Bibliography</title></head> <body> [LCJ03] | [P02] <hr>> [LCJ03] Andres Löh, Dave Clarke, and Johan Jeuring. Dependency-style Generic Haskell. In: Colin Runciman and Olin Shivers, editors, Proceedings of the Eighth ACM SIGPLAN International Conference on Functional Programming, ICFP 2003, Uppsala, Sweden, August 25–29, 2003, pages 141–152. ACM Press, 2003. [P02] $\langle t.d \rangle$ Benjamin C. Pierce. Types and Programming Languages. The MIT Press, Cambridge, Massachusetts, 2002. </body> </html> Universiteit Utrecht Information and Computing Sciences]

Validation

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A BIBTEX-database consists of zero or more entries. Each entry is of a specific type (book, inproceedings, ...).

Each type comes with a number of required and optional fields (author, publisher, ...).

Your implementation should check, for each entry, that all required fields are present and emit error messages if this check fails.

If fields are provided that are neither required nor optional for a specific entry type, warning messages should be issued and these fields should be ignored when HTML is generated.

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Detailed descriptions of the BIBTEX-format can be found on the web.

A full and faithful implementation of the format will need to deal with a lot of subtleties: variations in syntax, cross references, formatting of names, ...

You will probably not be able to implement all of these, but your implementation should support at least a reasonable subset of the format.

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Architecture

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Your implementation should consist of (at least) three main components:

- A program parse-bib that consumes a BIBTEX-database and produces an ATerm for it.
- A program bib2html that consumes an ATerm for a BIBTEX-database, validates the database, and produces an ATerm for the HTML-rendering of the database.
- A program pp-html that consumes an ATerm for an HTML-document and produces a pretty printing of the actual HTML-code for the document.
- These need to be stand-alone programs, invocable and combinable from the command line.

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Tasks

§2

You will have to implement:

- A tree respresentation for BIBTEX-databases.
- ► A parser for BIBT_EX.
- A parser for ATerms.
- ► A validator for BIBTEX-trees.
- A tree representation of HTML-documents.
- A translation from BIBTEX-trees to HTML-trees.
- A pretty printer for HTML.

Provide the support all of HTML.

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Haskell Utrecht Tools

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- Haskell Utrecht Tools Library:
 - Parameterisable scanner
 - Fast, error-correcting parser combinators
 - Pretty-printing combinators
- Utrecht University Attribute Grammar Compiler



Haskell Utrecht Tools Library

Package uulib. (Latest stable version: 0.9.5.)

Available from Hackage: http://hackage.haskell.org/cgi-bin/ hackage-scripts/package/uulib.

Installation:

. . .

. . .

. . .

 $\%\,{\tt runhaskell}$ Setup.hs configure --user --prefix=...

% runhaskell Setup.hs build

% runhaskell Setup.hs install



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Parameterisable scanner

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Performs some simple lexical analysis on an input text, producing a stream of tokens to be consumed by a separate parser.

Disposes of whitespace and Haskell-style comments.



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Parser combinators

- Sophisticated implementation of the applicative interface ((<\$>), (<+>), ...).
- Far more efficient than the backtracking parser combinators from the course on Grammars and parsing/Languages and compilers.
- Repairs syntax errors when encountered.
- Complicated types.
- A little thin on documentation.
- To be replaced by a new library in the near future.
- Interaction with CCO library (*Feedback* monad, *Component* arrow) requires some additional programming.

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Parameterisable scanner: interface

data Pos = Pos ! Line ! Column Filename type *Line* = Inttype Column = Inttype *Filename* = *String*



data $Token = \cdots$

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Parser combinators: interface

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Type of parsers consuming symbols of type σ and producing values of type α :

type *Parser* $\sigma \alpha = \cdots$

 $\begin{array}{ll} pSucceed :: \alpha \to Parser \ \sigma \ \alpha \\ pFail & :: Parser \ \sigma \ \alpha \\ pSym & :: \sigma \to Parser \ \sigma \ \sigma \end{array}$

<*>)	$:: Parser \ \sigma$ ((lpha ightarrow eta) ightarrow	Parser $\sigma \alpha \to P$	Parser $\sigma \beta$
<\$>)	::(oldsymbollpha ightarrowoldsymboleta) –	$\rightarrow Parser \sigma$	$\alpha \to Parser \ \sigma \ \beta$	
	D	D	Л	



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Parser combinators: interface (cont'd)

opt

pList

:: Parser $\sigma \alpha \rightarrow \alpha \rightarrow Parser \sigma \alpha$

:: Parser $\sigma \alpha \rightarrow Parser \sigma [\alpha]$

Parser $\sigma \alpha \rightarrow Parser \sigma \alpha$

Parser $\sigma \alpha \rightarrow Parser \sigma \alpha$

Parser combinators: parsing tokens (cont'd)

pList1 :: *Parser* $\sigma \alpha \rightarrow Parser \sigma [\alpha]$

pChainl :: Parser σ ($\alpha \rightarrow \alpha \rightarrow \alpha$) \rightarrow

pChainr :: Parser $\sigma \ (\alpha \to \alpha \to \alpha) \to$

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Parser combinators: parsing tokens

Parsing reserved identifiers and operators:

 $pKey :: String \rightarrow Parser Token String$

Parsing special characters:

 $pSpec :: Char \rightarrow Parser \ Token \ String$

Parsing identifiers and operators:

pVarid, pConid :: Parser Token String pVarsym, pConsym :: Parser Token String

Indeed, the scanner is somewhat Haskell-centric.



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Parser combinators: running a parser

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pInteger :: Parser Token String pFraction :: Parser Token String pChar :: Parser Token String pString :: Parser Token String $parseIO :: (Eq \ \sigma, Show \ \sigma, Symbol \ \sigma) \Rightarrow$ $Parser \ \sigma \ \alpha \rightarrow$ $[\sigma] \rightarrow$ $IO \ \alpha$

A more involved, lower-level interface is available that allows you, for example, to integrate the parser combinators with the CCO library.

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4. Questions

Q: how do I import the parseATerm function? §4

The slides of one of the previous lectures mentioned the function *parseATerm*.

You have to write a component providing this functionality yourself as part of Mini Project A. ;-)

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Q: how do I import <\$>?

The libraries that we have considered provide two distinct versions of <\$>.

The module UU.Parsing from the package uulib provides

 $\begin{array}{l} (<\$>) :: (\alpha \to \beta) \to Parser \ \sigma \ \alpha \to Parser \ \sigma \ \beta \\ f <\$> p = pSucceed \ f <\ast> p \end{array}$

The module *Control.Applicative* from the base package provides

```
(<\$>) :: Functor \varphi \Rightarrow (\alpha \to \beta) \to \varphi \alpha \to \varphi \betaf <\$> xs = fmap f xs
```

The type *ArgumentParser* from *CCO.Tree.Parser* is an instance of *Functor*.



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§4

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Q: how do I parse an ATerm for a nullary constructor?

§**4**

data Direction = North | East | South | West

nstance Tree Direction where
$from Tree \ North = App$ "North" []
$from Tree \ East = App$ "East" []
$from Tree \ South = App$ "South" []
$from Tree \ West \ = App$ "West" $[$
<pre>toTree = parseTree [app "North" (pure North)</pre>
$, app$ "East" $(pure \ {\it East}$ $)$
$, app$ "South" $(pure \ South)$
$, app$ "West" $(pure \ West$ $)$





§**4**

From the *Prelude*:



Applicative functors

From Control. Applicative:

class Functor $\varphi \Rightarrow Applicative \ \varphi$ where	
$pure \ :: \alpha \to \varphi \ \alpha$	
$(<\!\!*\!\!>):: \varphi \; (\alpha ightarrow eta) ightarrow \varphi \; lpha ightarrow \varphi \; eta$	

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Monads

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§**4**

Arrows

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§**4**

From *Control*.*Arrow*:

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Arrows (cont'd)

§**4**

Or—as of GHC version 6.10.1:

class Ca	tegory $\varphi \Rightarrow Arrow$	$\psi \varphi \text{ where }$
arr	$:: (\alpha \rightarrow \beta)$	$\rightarrow \varphi \ \alpha \ \beta$
first	$:: \varphi \ \alpha \ \beta$	$ ightarrow arphi \left(lpha, \gamma ight) \left(eta, \gamma ight)$
second	$:: \varphi \ \alpha \ \beta$	$ ightarrow arphi, lpha) (\gamma, eta)$
(***)	$:: \varphi \mathrel{\alpha} \beta \to \varphi \mathrel{\gamma} \delta$	$ ightarrow arphi \left(lpha, \gamma ight) \left(eta, \delta ight)$
(&&&)	$:: \varphi \ \alpha \ \beta \to \varphi \ \alpha \ \gamma$	$ ightarrow arphi \left(eta ,\gamma ight)$

From Control. Category:

class Category φ where $id :: \varphi \alpha \alpha$ (\circ) :: $\varphi \beta \gamma \rightarrow \varphi \alpha \beta \rightarrow \varphi \alpha \gamma$

```
(\Longrightarrow) :: Category \ \varphi \Rightarrow \varphi \ \alpha \ \beta \rightarrow \varphi \ \beta \ \gamma \rightarrow \varphi \ \alpha \ \gamma \\ (\ggg) = flip \ (\circ)
```

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Q: why do I need to define my own tree types? §4

Although the ATerm format is mainly an exchange format, in principle you could program just against the unified interface that ATerms provide.

However, you miss out on quite a bit of safety then: little guarantees are provided by the implementation language on the actual shape of trees. In particular, if trees (not only those that are given as inputs to a compiler, but also those constructed by the compiler itself) are of an incorrect form, this can only be detected when the compiler is run (as opposed to when the compiler is compiled).

Moreover, programming against the unified ATerm-interface is typically more complicated than programming in terms of abstractions that are tailored to a specific domain.

Q: why do we need a parser for ATerms?

§**4**

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A term:

2 + 3 * 5

Its Haskell representation:

 $Add \ 2 \ (Mul \ 3 \ 5) :: Tm$

The Haskell representation of the corresponding ATerm:

App "Add" [Integer 2, App "Mul" [Integer 3, Integer 5]] :: ATerm

Concrete syntax for the ATerm:

Add(2, Mul(3, 5))

The parser for ATerms mediates between the concrete syntax and the Haskell representation of an ATerm.

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Q: is there a bug in the parser for trees?

Will the following program compile?

import CCO. Tree (ATerm (App), Tree (from Tree, to Tree))							
import CCO. Tree. Parser (parse Tree, app, arg)							
<pre>import Control.Applicative ((<\$>))</pre>							
data $Unit = Unit$							
instance Tree Unit where							
$from Tree \ Unit = App$ "Unit" []							
<pre>toTree = parseTree [app "Unit" (Unit <\$> arg)]</pre>							

No, it will not:

Couldn't match expected type 'a -> Unit' against inferred type 'Unit' In the first argument of '(<\$>)', namely 'Unit' In the second argument of 'app', namely '(Unit <\$> arg)' In the expression: app "Unit" (Unit <\$> arg) Failed, modules loaded: none.

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