

A HOL Quick Reference

Creating Theories

Theory.**new.theory** *name* creates a new theory
Theory.**export.theory**() writes theory to disk
TotalDefn.**Define** *term* function definition
bossLib.**Hol.datatype** *type-dec* defines a concrete datatype
EquivType.**define.equivalence.type** *rec* type of equivalence class
Theory.**save.thm**(*name,thm*) stores theorem
Tactical.**prove**(*term,tactic*) proves theorem using tactic
Tactical.**store.thm**(*name,term,tactic*) proves and stores theorem

Goal Stack Operations

goalstackLib.**g** *term* starts a new goal
goalstackLib.**e** *tactic* applies a tactic to the top goal
goalstackLib.**b**() undoes previous expansion
goalstackLib.**restart**() undoes all expansions
goalstackLib.**drop**() abandons the top goal
goalstackLib.**dropn** *int* abandons a number of goals
goalstackLib.**p**() prints the state of the top goal
goalstackLib.**status**() prints the state of all goals
goalstackLib.**top.thm**() returns the last theorem proved
goalstackLib.**r** *int* rotates sub-goals
goalstackLib.**R** *int* rotates proofs

Term Rewriting Tactics

Rewrite.**GEN.REWRITE_TAC** *conv-op rws [thms]* used to construct bespoke rewriting tactics; applies *conv-op* to the rewriting conversion
Rewrite.**PURE.REWRITE_TAC** [*thms*] rewrites goal only using the given theorems
Rewrite.**PURE.ONCE.REWRITE_TAC** [*thms*] as above but executes just a single rewrite
Rewrite.**REWRITE_TAC** [*thms*] rewrites goal using theorems and some basic rewrites
Rewrite.**ONCE.REWRITE_TAC** [*thms*] as above but executes just a single rewrite
Rewrite.**PURE.ASM.REWRITE_TAC** [*thms*] rewrites goal only using assumptions and theorems
Rewrite.**PURE.ONCE.ASM.REWRITE_TAC** [*thms*] as above but executes just a single rewrite
Rewrite.**ASM.REWRITE_TAC** [*thms*] rewrites using assums., theorems and basic rewrites
Rewrite.**ONCE.ASM.REWRITE_TAC** [*thms*] as above but executes just a single rewrite

Some Basic Tactics

bossLib.**Cases** case analysis on outermost variable
bossLib.**Cases.on** *term* case analysis on given term
bossLib.**Induct** induct on outermost variable
bossLib.**Induct.on** *term* induct on given term
Tactic.**STRIP_TAC** splits on outermost connective
Tactic.**EXISTS_TAC** *term* gives witness for existential
Tactic.**SELECT_ELIM_TAC** eliminates Hilbert choice operator
Tactic.**EQ_TAC** reduces boolean equality to implication
Tactic.**ASSUME_TAC** *thm* adds an assumption
Tactic.**DISJ1_TAC** selects left disjunct
Tactic.**DISJ2_TAC** selects right disjunct
bossLib.**SPOSE_NOT_THEN** *thm-tactic* starts proof by contradiction

Some Basic Tacticals

Tactical.**THEN** applies tactics in sequence
Tactical.**THENL** applies list of tactics to sub-goals
Tactical.**THEN1** applies the second tactic to first sub-goal
Tactical.**ORELSE** applies second tactic only if the first fails
Tactical.**REVERSE** reverses the order of sub-goals
Tactical.**ALL_TAC** leaves the goal unchanged
Tactical.**TRY** do nothing if the tactic fails
Tactical.**REPEAT** repeat a tactic until it fails
Tactic.**NTAC** apply a tactic some number of times
Tactical.**MAP EVERY** apply a tactic using theorems in a list

Using Assumptions

bossLib.**by**(*term,tactic*) add assum. using proof
Tactical.**ASSUM.LIST** [*thms*] adds list of theorems
Tactical.**POP_ASSUM** *thm-tactic* use first assumption
Tactical.**POP_ASSUM.LIST** *thms-tactic* use all assumptions
Tactical.**PAT_ASSUM** *thm-tactic* use matching assumption
Tactical.**FIRST_X_ASSUM** *thm-tactic* use first successful assum.
Tactic.**STRIP_ASSUME_TAC** *thm* split and add assumption
Tactic.**WEAKEN_TAC** *term-pred* remove assumptions
Tactic.**RULE_ASSUM_TAC** apply rule to assumptions
Tactic.**IMP_RES_TAC** *thm* resolve *thm* using assums.
Tactic.**RES_TAC** mutually resolve assums.
Q.**ABBREV_TAC** abbreviate goal's sub-term

Decision Procedures

tautLib.**TAUT_TAC** tautology checker
bossLib.**DECIDE_TAC** above, plus linear arithmetic
mesonLib.**MESON_TAC** [*thms*] first-order prover
BasicProvers.**PROVE_TAC** [*thms*] uses Meson
metisLib.**METIS_TAC** [*thms*] new first-order prover
bossLib.**EVAL_TAC** evaluation tactic
numLib.**ARITH_TAC** for Preburger arithmetic
intLib.**ARITH_TAC** uses Omega test
intLib.**COOPER_TAC** Cooper's algorithm
realLib.**REAL_ARITH_TAC**

Simplification Tactics

simpLib.SIMP_TAC *simpset [thms]* simplifies goal using theorems and simplification set
simpLib.ASM_SIMP_TAC *simpset [thms]* as above but also uses the assumptions
simpLib.FULL_SIMP_TAC *simpset [thms]* simplifies the goal and all the assumptions
BasicProvers.RW_TAC *simpset [thms]* more aggressive simplifier; uses type info. & case splits
BasicProvers.SRW_TAC *[ssfrags][thms]* as above but uses a list of *simpset* fragments
simpLib.rewrites *[thms]* constructs a rewrite fragment
simpLib.mk_simpset *[ssfrag]* constructs a *simpset* from fragments
simpLib.++ *(simpset,ssfrag)* adds a fragment to a *simpset*
simpLib.&& *(simpset,[thms])* adds rewrites to a *simpset*
simpLib.AC *thm thm* constructs tagged theorem to enable AC simplification

bossLib.augment_srw_ss *[ssfrag]* adds fragments to the ‘stateful’ *simpset*
BasicProvers.export_rewrites *[names]* exports named theorems to the ‘stateful’ *simpset*

Simplification Sets and Fragments

pureSimps.pure_ss minimal *simpset* for conditional rewriting
boolSimps.bool_ss propositional and first-order logic simplifications, plus beta-conversion
bossLib.std_ss as above + pairs, options, sums, numeral evaluation & eta reduction
bossLib.arith_ss as above + arithmetic rewrites and decision procedure for linear arithmetic
bossLib.list_ss a version of the above for the theory of lists
realLib.real_ss adds some real number evaluation and rewrites to the arithmetic *simpset*
bossLib.srw_ss() returns ‘stateful’ *simpset*; has type thms. from loaded theories

boolSimps.CONJ_ss congruence rule for conjunction
boolSimps.ETA_ss eta conversion
boolSimps.LET_ss rewrites out ‘let’ terms
boolSimps.DNF_ss converts term to disjunctive-normal-form
pairSimps.PAIR_ss rewrites for pairs
optionSimps.OPTION_ss rewrites for options
stringSimps.STRING_ss rewrites for strings
numSimps.ARITH_ss arithmetic rewrites and decision procedure
numSimps.ARITH_AC_ss AC fragment for addition and multiplication
numSimps.REDUCE_ss reduces ground-term expressions
listSimps.LIST_ss rewrites for lists
pred_setSimps.SET_SPEC_ss rewrites for set membership
pred_setSimps.PRED_SET_ss rewrites for sets

Specialize and Generalize Rules

Thm.SPEC *term* specializes one variable in the conclusion of a theorem
Drule.SPECL *[terms]* specializes zero or more variables in the conclusion of a theorem
Drule.SPEC_ALL specializes the conclusion of a theorem with its own quantified variables
Drule.GSPECL as above but uses unique variables
Drule.ISPECL *term* specializes theorem, with type instantiation if necessary
Drule.ISPECL *[terms]* specializes theorem zero or more times, with type instantiation if necessary
Thm.INST *[term |-> term]* instantiates free variables in a theorem
Thm.GEN *term* generalizes the conclusion of a theorem
Drule.GENL *[terms]* generalizes zero or more variables in the conclusion of a theorem
Drule.GEN_ALL generalizes the conclusion of a theorem over its own free variables

Some Inference Rules

Conv.CONV_RULE *conv* makes an inference rule from a conversion
Conv.GSYM *thm* reverses the first equation(s) encountered in a top-down search
Drule.NOT_EQ_SYM *thm* swaps left-hand and right-hand sides of a negated equation
Thm.CONJUNCT1 *thm* extracts left conjunct of theorem
Thm.CONJUNCT2 *thm* extracts right conjunct of theorem
Drule.CONJUNCTS *thm* recursively splits conjunctions into a list of conjuncts
Drule.MATCH_MP *thm thm* Modus Ponens inference rule with automatic matching
Thm.EQ_MP *thm thm* equality version of the Modus Ponens rule
Thm.EQ_IMP_RULE *thm* derives forward and backward implication from equality of boolean terms

Some Conversions

bossLib.**DECIDE**
 Rewrite.**REWRITE_CONV** [*thms*]
 simpLib.**SIMP_CONV** *simpset* [*thms*]
 computeLib.**CBV_CONV** *compset*
 numLib.**NUM_CONV**
 numLib.**REDUCE_CONV**
 numLib.**SUC.TO.NUMERAL.DEFN_CONV**
 numLib.**EXISTS.LEAST_CONV**

prove term using a tautology checker and linear arithmetic
 rewrites term using basic rewrites and given theorems
 simplifies term using *simpset* and theorems
 call-by-value conversion

equates a non-zero numeral with the form $SUC\ x$ for some x
 evaluates arithmetic and boolean ground expressions
 translates $SUC\ x$ equations to use numeral constructors
 when applied to a term $\exists n.P(n)$, this conversion returns
 $\vdash (\exists n.P(n)) = \exists n.P(n) \wedge \forall n'.n' < n \Rightarrow \neg P(n')$

Conv.**SYM_CONV** interchanges the left and right-hand sides of an equation
 Conv.**SKOLEM_CONV** proves the existence of a Skolem function
 Drule.**GEN.ALPHA_CONV** renames the bound variable of an abstraction, quantified term, *etc.*
 Thm.**BETA_CONV** performs a single step of beta-conversion
 Thm.**ETA_CONV** performs a top level eta-conversion

PairRules.**GEN.PALPHA_CONV** paired variable version of the above
 PairRules.**PBETA_CONV** paired variable version of the above
 PairRules.**PETA_CONV** paired variable version of the above

Quantification Conversions

Conv.**SWAP_VARS_CONV**
 Conv.**SWAP_EXISTS_CONV**
 Conv.**{NOT|AND|OR}_{EXISTS|FORALL}_CONV**
 Conv.**{EXISTS|FORALL}_{NOT|AND|OR|IMP}_CONV**
 Conv.**{LEFT|RIGHT}_{AND|OR|IMP}_{EXISTS|FORALL}_CONV**

swaps two universally quantified variables
 swaps two existentially quantified variables
 moves operation inwards through quantifiers
 moves quantifier inwards through operators
 moves quantifier of left/right operand outwards

Conversion Operations

Conv.**DEPTH_CONV**
 Conv.**REDEPTH_CONV**
 Conv.**ONCE.DEPTH_CONV**
 Conv.**TOP.DEPTH_CONV**
 Conv.**LAND_CONV**
 Conv.**RAND_CONV**
 Conv.**APP.BATOR_CONV**
 Conv.**BINOP_CONV**
 Conv.**LHS_CONV**
 Conv.**RHS_CONV**
 Conv.**STRIP.QUANT_CONV**
 Conv.**STRIP.BINDER_CONV**
 Conv.**FORK_CONV**(*conv,conv*)
 Conv.**THENC**(*conv,conv*)
 Conv.**ORELSEC**(*conv,conv*)

applies conversion repeatedly to all sub-terms, in bottom-up order
 applies conversion bottom-up to sub-terms, retraversing changed ones
 applies conversion once to the first suitable sub-term in top-down order
 applies conversion top-down to all sub-terms, retraversing changed ones
 applies conversion to the left-hand argument of a binary operator
 applies conversion to the operand of an application
 applies conversion to the operator of an application
 applies conversion to both arguments of a binary operator
 applies conversion to the left-hand side of an equality
 applies conversion to the right-hand side of an equality
 applies conversion underneath a quantifier prefix
 applies conversion underneath a binder prefix
 applies a pair of conversions to the arguments of a binary operator
 applies two conversions in sequence
 applies the first of two conversions that succeeds

Parsing

numLib.prefer_num()
 intLib.prefer_int()
 Parse.**overload.on**(*name,term*)
 Parse.**add.infix**(*name,int,assoc*)
 Parse.**set.fixity** *name fixity*
 Parse.**type.abbrev**(*name,type*)
 Parse.**add.rule** *record*

give numerals and operators natural number types by default
 give numerals and operators integer types by default
 establishes constant as one of the overloading possibilities for a string
 adds string as infix with given precedence & associativity to grammar
 allows the fixity of tokens to be updated
 establishes a type abbreviation
 adds a parsing/printing rule to the global grammar

The Database

DB.**match** [*names*] *term*
 DB.**find** *string*
 DB.**axioms** *name*
 DB.**theorems** *name*
 DB.**definitions** *name*
 DB.**export.theory.as.docfiles** *name*
 DB.**html.theory** *name*

attempt to find matching theorems in the specified theories
 search for theory element by name fragment
 all the axioms stored in the named theory
 all the theorems stored in the named theory
 all the definitions stored in the named theory
 produce *.doc* files for the named theory
 produce web-page for the named theory

Tracing

<code>Feedback.traces()</code>	returns a list of registered tracing variables
<code>Feedback.set_trace name int</code>	set a tracing level for a registered trace
<code>Feedback.reset_trace name</code>	resets a tracing variable to its default value
<code>Feedback.reset_traces()</code>	resets all registered tracing variables to their default values
“Rewrite”	tracing variable for term rewriting (0–1)
“Subgoal number”	number of printed sub-goals (10–10000)
“meson”	for the first-order prover (1–2)
“numeral types”	show types of numerals (0–1)
“simplifier”	for the simplifier (0–7)
“types”	printing of types (0–2)
<code>Globals.show_types := bool</code>	flag controlling printing of HOL types
<code>Globals.show_assums := bool</code>	flag for controlling display of theorem assumptions
<code>Globals.show_tags := bool</code>	flag for controlling display of tags in theorem pretty-printer
<code>Lib.start_time()</code>	set a timer running
<code>Lib.end_time name</code>	check a running timer, and print out how long it has been running
<code>Lib.time function</code>	measure how long a function application takes
<code>Count.thm_count()</code>	returns the current value of the theorem counter
<code>Count.reset_thm_count()</code>	resets the theorem counter
<code>Count.apply function</code>	returns the theorem count for a function application