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Regular

- A DGP library (regular on Hackage)
- Uses a type-indexed representation type
- Based on sum-of-products fixed-point view
- Supports the generic fold

Generic Deriving (1)

The Generic Deriving structure representation:

data U_1	$p=U_{-}1$
data (f ∺ g)	$p=L_{-}1\;(f\;p)\midR_{-}1\;(g\;p)$
data (f :×: g)	p = f p ::: g p
${f newtype}\ {\sf Par}_1$	$p=Par_1\;p$
$\textbf{newtype} \; Rec_1 \; f$	$p=Rec_1\;(f\;p)$

- Supports parameterized types with sum-of-products view
- The type parameter **p** represents the type parameter of the Haskell datatype
- Recursion is indicated by a value of the Haskell datatype f applied to the parameter

Generic Deriving (2)

The List type representation in Generic Deriving:

```
data List a = Nil | Cons a (List a)
instance Generic<sub>1</sub> List where
type Rep<sub>1</sub> List = U_1 :+: Par<sub>1</sub> ::: Rec<sub>1</sub> List
```

• "Recursion" here is really only a tag

• We could change the "name" of the tag to represent a different type:

data Two a = Zero | OneOrTwo a (Maybe a)

instance Generic₁ Two where type Rep_1 Two = U₋1 :+: Par₁ ::: Rec_1 Maybe

• Given Rep₁ Two or Rep₁ List , we don't know where the recursive positions are

Recursion

- Recursion is very important in FP
- Explicit recursion is the use of a function in its definition

fac $n = if n \leq 0$ then 1 else n * fac (pred n)

- Explicit recursion can be difficult to do correctly
 - Avoid/ensure nontermination
 - Laziness and strictness
 - Pass appropriate arguments to recursive calls
- There are schemes that describe variants of recursion:
 - catamorphism: fold, "natural" recursion
 - anamorphism: unfold, dual of catamorphism
 - hylomorphism: composition of catamorphism and anamorphism
 - <u>►</u> ...
- Functions for these schemes avoid problems with explicit recursion

fac' n = foldl' (*) 1 [1..n]

Folds for Datatypes

Recall Fix :

 $\label{eq:data Fix f} \begin{aligned} &= \text{In } \{ \text{out} :: f(\text{Fix } f) \} \\ &\text{data } \text{List}_F \text{ a } r = \frac{\text{Nil}_F | \text{Cons}_F \text{ a } r} \end{aligned}$

type List $a = Fix (List_F a)$

- We raise the recursive reference to a parameter
- We manually recreate the structure of the datatype
- Now, we can systematically represent the structure **and** the recursive reference

Enter Regular

Generic Deriving:
data U_1 $p = U_1$
$\textbf{data} (f ::: g) p = L_1 (f p) \mid R_1 (g p)$
data (f :×: g) $p = f p :x: g p$
newtype $Rec_1 f p = Rec_1 (f p)$

- The parameters for unit, sum, and product are used in the same way
- For recursion:
 - ▶ I uses the parameter directly
 - ▶ Rec₁ uses the parameter to encode a saturated functor f
 - r can be one type per representation
 - f can be any provided type at each Rec1
- In other words, I actually encodes recursion and Rec_1 does not

Representing Lists

Now, we can represent the same List_F type...

```
data List_F a r = NiI_F | Cons_F a r
```

... with some help for constant types (which are like a unit with a value) ...

newtype K a r = K a

... as the following:

type $\text{List}_F' = 0 :+: K = :: I$

type List' a = Fix (List_F' a)

Pattern Functor

In Regular and other libraries that use this view, we call the representation a pattern functor.

type family PF a :: $* \rightarrow *$

PF is a type-indexed type encoding a parameterized representation.

type instance PF (List a) = U :+: K a ::: I

We also require Functor instances for the representation.

instance Functor U where ... instance (Functor f, Functor g) \Rightarrow Functor (f :+: g) where ...

Isomorphism with Representation

We instantiate a type class to define the embedding-projection pair.

class Regular a where from :: $a \rightarrow PF a a$ to :: PF $a a \rightarrow a$

instance Regular (List a) where ...

Question

Why is the parameter of the pattern functor duplicated?

Defining Generic Equality (1)

Generic functions, such as equality:

class Geq f where

Operate on the parameterized representation
 geq :: ... → f r → f r → Bool

• Use a function argument for recursion geq :: $(r \rightarrow r \rightarrow Bool) \rightarrow f r \rightarrow f r \rightarrow Bool$

Defining Generic Equality (2)

The type cases for generic equality:

```
\begin{array}{l} \mbox{instance Geq U where} \\ \mbox{geq }_{-} U \ U = \mbox{True} \\ \mbox{instance (Geq f, Geq g)} \Rightarrow \mbox{Geq (f ::: g) where} \\ \mbox{geq f (x_1 ::: y_1) (x_2 ::: y_2) = geq f x_1 x_2 \land geq f y_1 y_2 } \end{array}
```

Constant types must support non-generic equality:

 $\begin{array}{l} \mbox{instance (Eq a)} \Rightarrow \mbox{Geq (K a) where} \\ \mbox{geq }_{-} (\mbox{K x) (K y)} = \mbox{x} \equiv \mbox{y} \end{array}$

Recursion uses the function argument:

```
instance Geq I where
geq f (I x) (I y) = f x y
```

. . .

Defining Generic Equality (3)

The final generic function uses explicit recursion:

 $\begin{array}{l} \mathsf{eq} :: (\mathsf{Regular} \ \mathsf{a}, \mathsf{Geq} \ (\mathsf{PF} \ \mathsf{a})) \Rightarrow \mathsf{a} \to \mathsf{a} \to \mathsf{Bool} \\ \mathsf{eq} \ \mathsf{x} \ \mathsf{y} = \mathsf{geq} \ \mathsf{eq} \ (\mathsf{from} \ \mathsf{x}) \ (\mathsf{from} \ \mathsf{y}) \end{array}$

Why the Fixed-Point View?

There are a large number of applications that use the recursive structure of datatypes:

- Fold and its variants (Malcolm, Meijer et al)
- Accumulations on trees (Bird, Gibbons)
- Unification, and matching (Jansson, Jeuring)
- Rewriting (Jansson, Jeuring, van Noort et al)
- Pattern matching (Jeuring)
- Design patterns (Gibbons)
- The zipper and its variants (McBride, Hinze, Jeuring, Löh)
- Subterm selection (Van Steenbergen et al)
- Generating arbitrary elements (for QuickCheck; Hesselink, Jeuring, Löh, Magalhães)

Folds and Algebras (1)

In Regular, implementing the generic fold requires two components:

- The algebra
- Recursion

An algebra, specifically an F-algebra, is defined according to the structure of the functor F.

Folds and Algebras (2)

We define a type-indexed type for algebras that is indexed by the functor type f :

type family Alg (f :: $* \rightarrow *$) r

The type Alg f indicates some structure that will "extract" an element from the functor f. For example:

```
type instance Alg Maybe r = (r, r \rightarrow r)
```

applyMaybeAlg :: Alg Maybe $r \rightarrow Maybe r \rightarrow r$ applyMaybeAlg (n, _) Nothing = n applyMaybeAlg (_,j) (Just x) = j x

Folds and Algebras (3)

Application of the algebra is also defined according to the structure of the functor. As usual, we use a type class:

```
class Apply f where apply :: Alg f r \rightarrow f r \rightarrow r
```

Then, we can define instances for the representation types:

```
type instance Alg U r = r
instance Apply U where
apply f U = f
```

The binary sum requires a pair of algebras, one for each alternative.

```
type instance Alg (f :+: g) r = (Alg f r, Alg g r)
instance (Apply f, Apply g) \Rightarrow Apply (f :+: g) where
apply (f, _) (L x) = apply f x
apply (_, g) (R y) = apply g y
```

Folds and Algebras (4)

Constant and recursive algebras are simple functions.

type instance Alg (K a) $r = a \rightarrow r$ instance Apply (K a) where apply f (K x) = f x

type instance Alg I $r = r \rightarrow r$ instance Apply I where apply f (I x) = f x

Folds and Algebras (5)

The binary product algebra is the composition of algebras. We simplify the composition to define only the product cases that we expect to find.

```
type instance Alg (K a :×: g) r = a \rightarrow Alg g r
instance (Apply g) \Rightarrow Apply (K a :×: g) where
apply f (K x :×: y) = apply (f x) y
```

type instance Alg (I :::: g) $r = r \rightarrow Alg g r$ instance (Apply g) \Rightarrow Apply (I :::: g) where apply f (I :::: y) = apply (f ::) y

Note that this implies a right-nested representation.

Folds and Algebras (6)

In the fold , the algebra is applied recursively to the functorial representation.

 $\begin{array}{l} \mbox{fold} :: (\mbox{Regular a}, \mbox{Apply (PF a)}, \mbox{Functor (PF a)}) \Rightarrow \mbox{Alg (PF a) } r \rightarrow a \rightarrow r \\ \mbox{fold alg} = \mbox{apply alg} \circ \mbox{fmap (fold alg)} \circ \mbox{from} \end{array}$

Folds and Algebras (7)

Using the fold only requires defining an algebra:

```
listMaxAlg :: Alg (PF (List Int)) Int
listMaxAlg = (minBound, max)
```

```
\label{eq:listMax} \begin{split} \mathsf{listMax} &:: \mathsf{List} \; \mathsf{Int} \to \mathsf{Int} \\ \mathsf{listMax} &= \mathsf{fold} \; \mathsf{listMaxAlg} \end{split}
```

Question

What is the dual "top-down" recursion scheme? What can we do with it?



 Thomas van Noort, Alexey Rodriguez, Stefan Holdermans, Johan Jeuring, Bastiaan Heeren. A Lightweight Approach to Datatype-Generic Rewriting. WGP 2008.